

# WS-Binder: a Framework to enable Dynamic Binding of Composite Web Services

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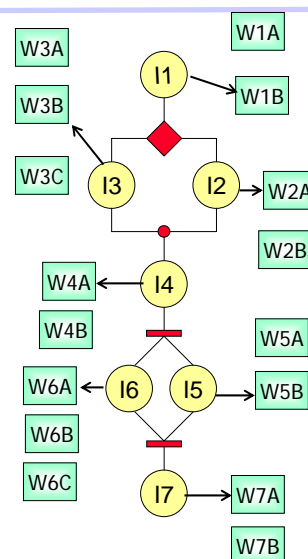
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## Context

- Allow for **dynamic** binding in web service compositions
  - *Services can be discovered*
    - before execution and stored in lists
    - at runtime
  - *Bindings may vary*
    - for different users
      - selection based on user preferences
      - customized global QoS guarantees (SLA)
    - over time
      - service availability may change
      - new services published



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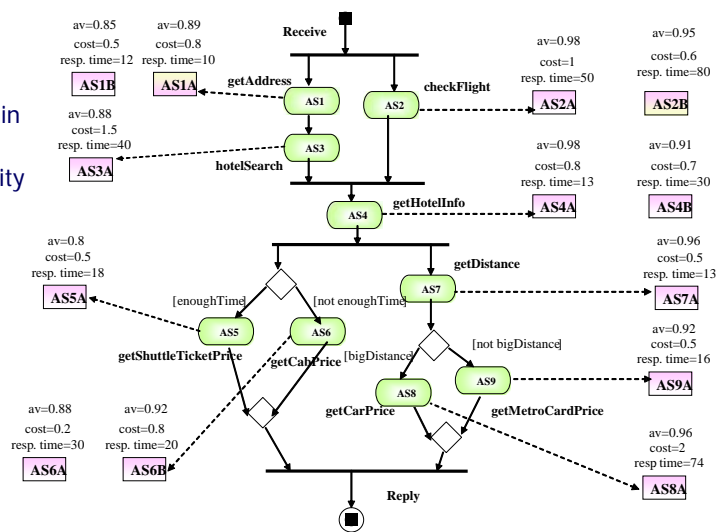
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# Features: Binding Types

- Two types of dynamic binding provided
  - **Run-time local binding**
    - What: determine each binding when needed
    - Why: to satisfy pre-defined local preferences
    - When: performed during process execution
    - How: by using context information
  - **Pre-execution time global binding & re-binding**
    - What: determine all bindings at once
    - Why: to satisfy pre-defined global QoS preferences
    - When: performed right before process execution (i.e., as latest as possible)
    - How: by using statistics
    - Bindings may change during execution if needed

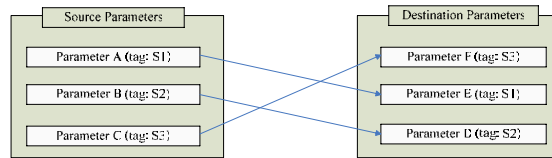
# Example

- Cost < 5\$
- AND
- Resp Time < 2 min
- Maximize availability



## Service Interface Mapping

- Different operation signatures



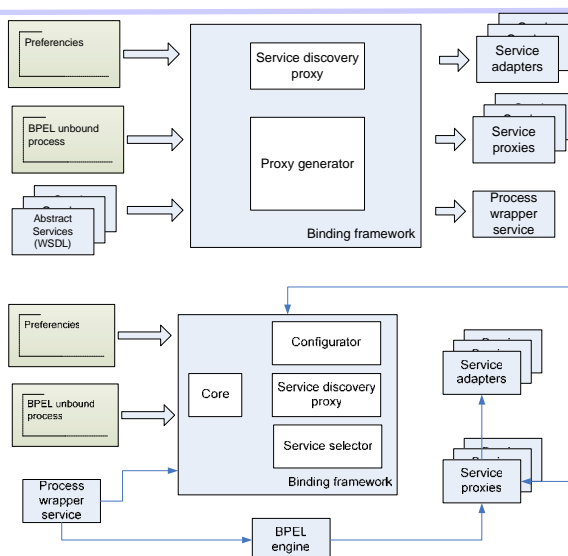
- Use of semantic facets

- Input/Output parameters refer to ontological concepts
- Mapping performed by adapters
  - A basic adapter looks for concepts match
  - Ad-hoc adapters may be introduced to enhance mapping by using concept relationships of the underlying ontology

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## Architecture



- Design time

- Abstract services (WSDL)
- BPEL process design
- Preferences

- Deployment time

- Process wrapper
- Proxy services
- Service adapters

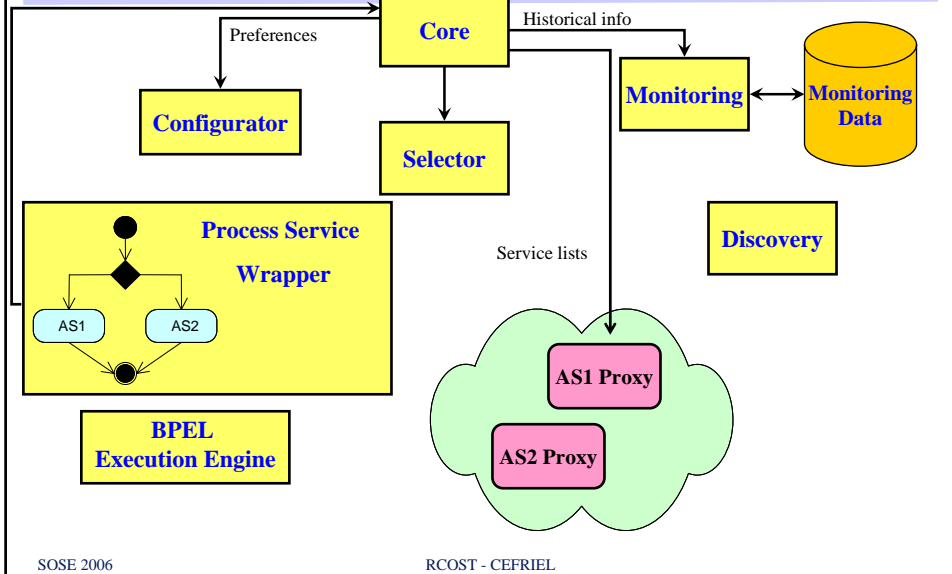
- Execution time

- Wrapper
  - Calls Binder
  - Calls engine

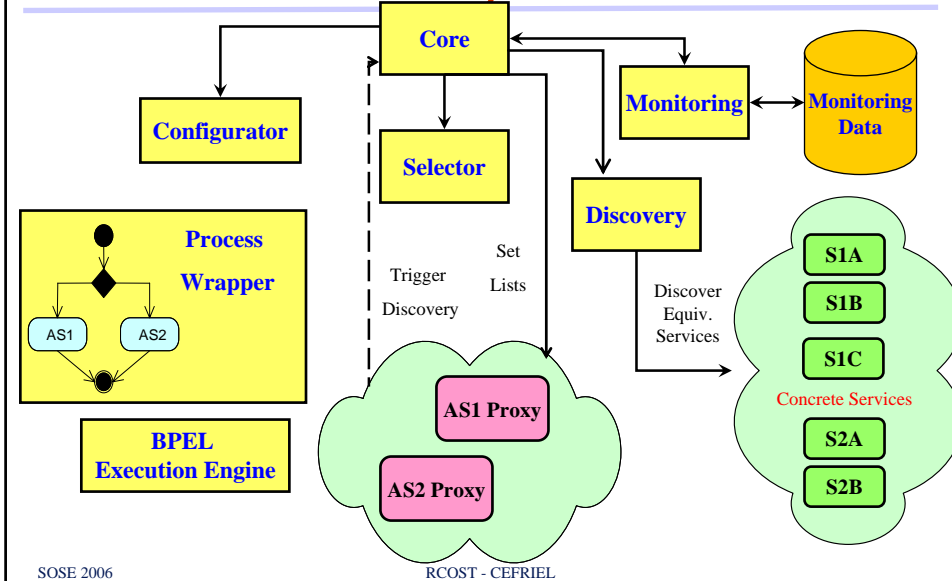
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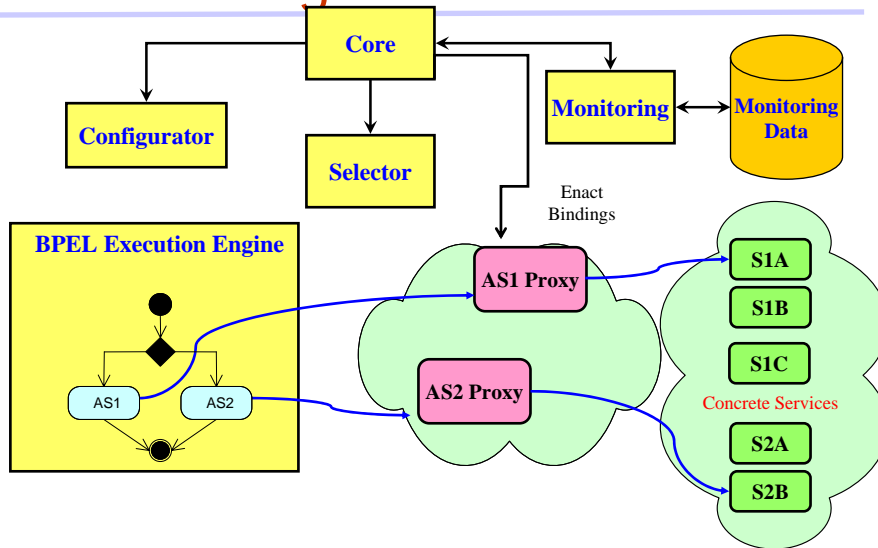
## Pre-Execution Time binding: set up



## Service Discovery



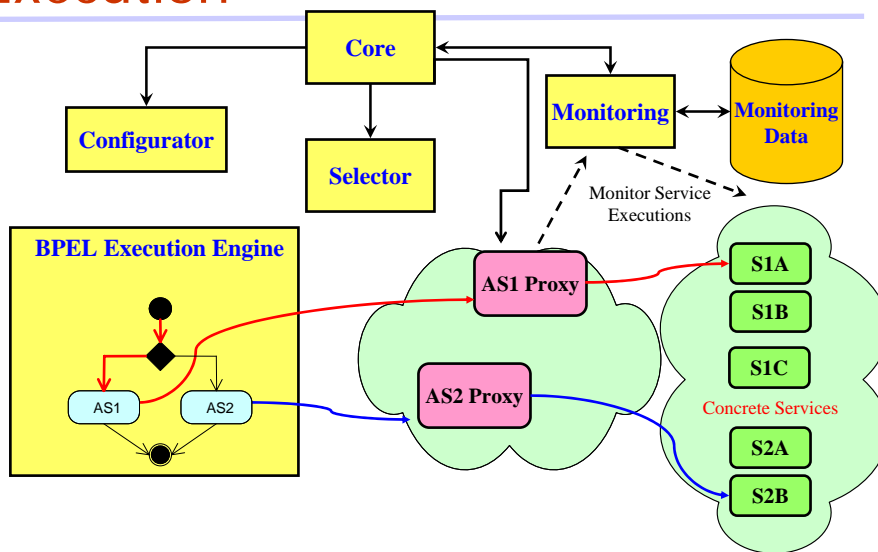
# Enact binding



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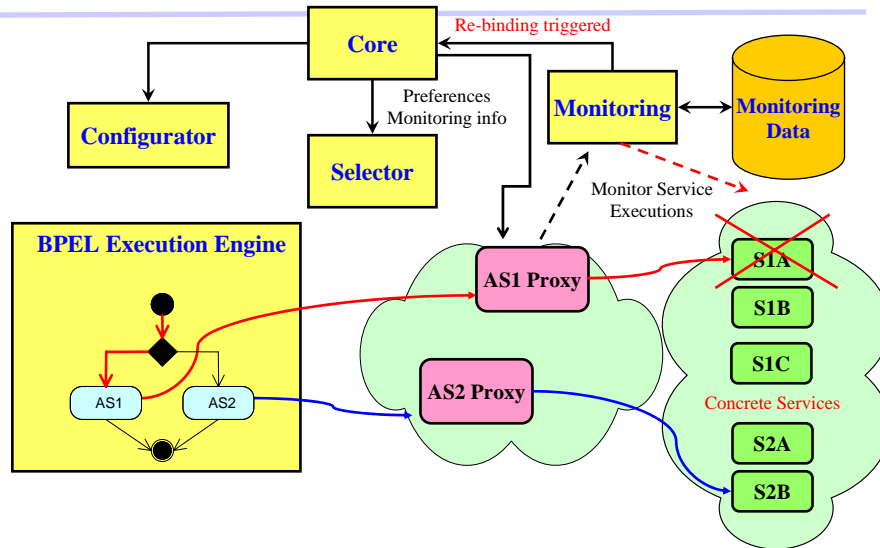
# Execution



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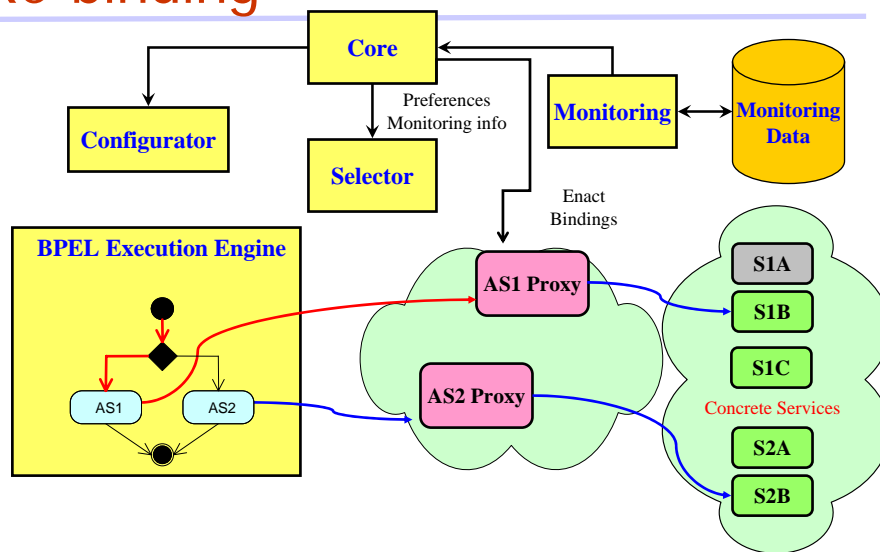
# Service unavailable



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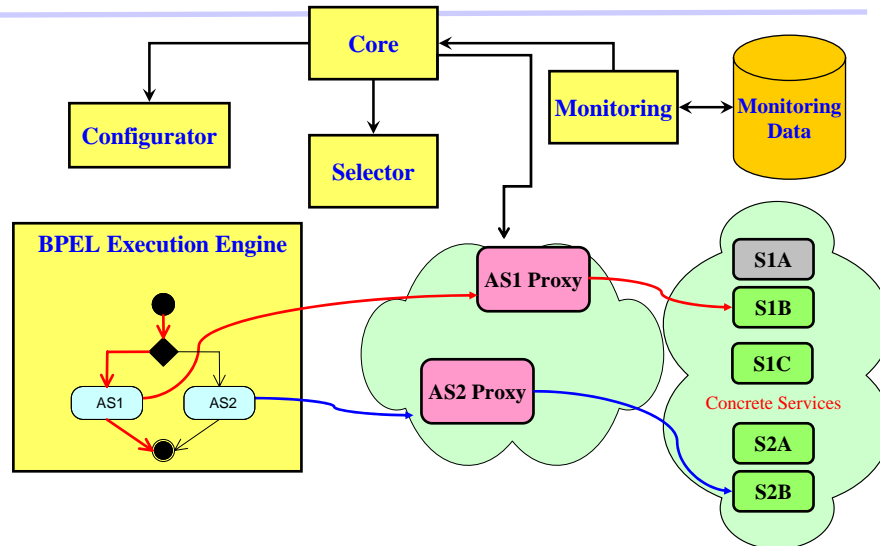
# Re-binding



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## Continue the execution



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## Selection algorithms

- Local dynamic binding approach
  - Selection according to algorithms referred to in the preferences
 

```
<selectionPreferences name="" description="">
<preference>
  <key>implementation</key>
  <value>LocalSelection</value>
</preference>
<preference>
  <key>algorithm</key>
  <value>singleQualityRanking</value>
</preference>
<preference>
  <key>quality</key>
  <value>reliability</value>
</preference>
</selectionPreferences>
```
- Pre-execution global binding
  - Estimate the QoS of concretizations
  - Use genetic algorithms (GA) to find the optimal solution
- Re-binding
  - Determine the re-binding slice
  - Apply the global binding approach to the slice

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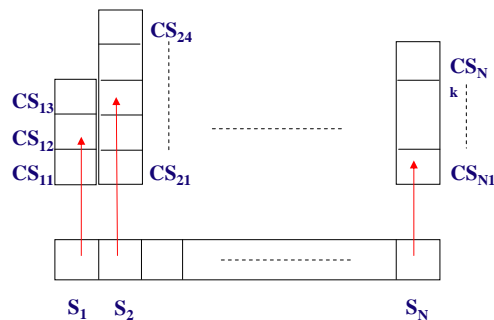
# Workflow QoS estimation

- QoS Aggregation Functions
  - QoS attributes currently considered:
    - Cost
    - Response time
    - Availability
  - Formulae

QoS Attr.	Sequence	Switch	Fork	Loop
Time (T)	$\sum_{i=1}^m T(t_i)$	$\sum_{i=1}^n p_{ai} * T(t_i)$	$Max\{T(t_i)_{i \in \{1...p\}}\}$	$k * T(t)$
Cost (C)	$\sum_{i=1}^m C(t_i)$	$\sum_{i=1}^n p_{ai} * C(t_i)$	$\sum_{i=1}^p C(t_i)$	$k * C(t)$
Availability (A)	$\prod_{i=1}^m A(t_i)$	$\sum_{i=1}^n p_{ai} * A(t_i)$	$\prod_{i=1}^p A(t_i)$	$A(t)^k$
Reliability (R)	$\prod_{i=1}^m R(t_i)$	$\sum_{i=1}^n p_{ai} * R(t_i)$	$\prod_{i=1}^p R(t_i)$	$R(t)^k$
Custom Attr. (F)	$f_S(F(t_i)_{i \in \{1...m\}})$	$f_B((p_{ai}, F(t_i))_{i \in \{1...n\}})$	$f_F(F(t_i)_{i \in \{1...p\}})$	$f_L(k, F(t))$

# Finding a solution using Genetic Algorithm

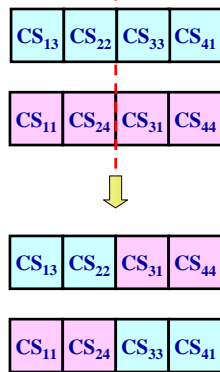
- Representation:
  - Array chromosome
  - A slot for each abstract service invoked in the process
  - Value indicates the binding
  - $S_1, \dots, S_N$  abstract services
  - $CS_{i1}, \dots, CS_{ik}$  concrete services for  $S_i$



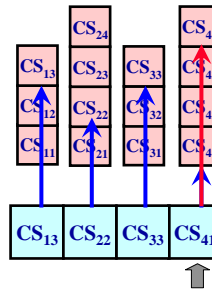


# GA Operators

Crossover:



Mutation:



Configuration example

Selection: Roulette wheel

- $p_{\text{cross}}=0.7$
- $p_{\text{mut}}=0.1$
- GA type: Simple with elitism of 2 (best) individuals
- Population size: 100

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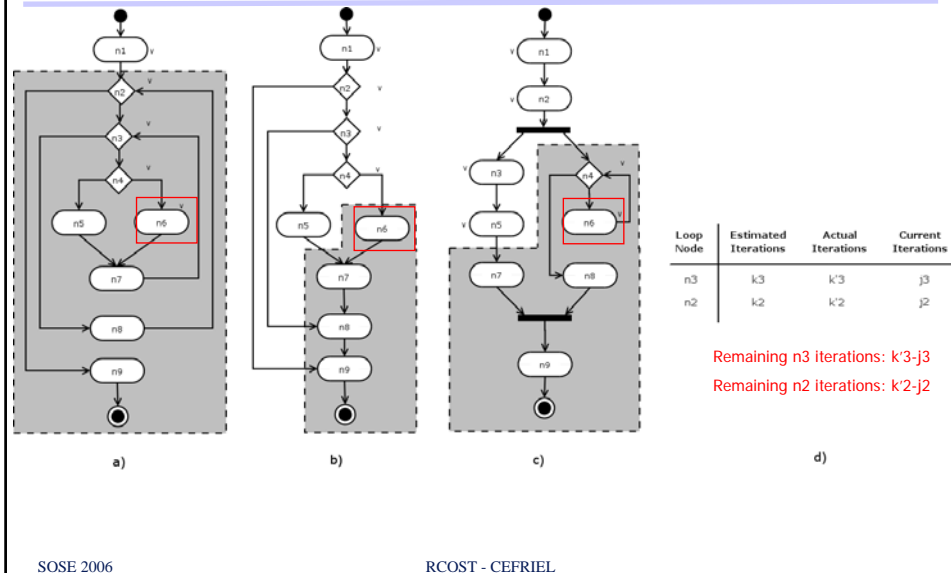
# Re-binding

- When:
  - $QoS_{\text{actual}} - QoS_{\text{estimated}} > \text{threshold}$
- Due to one of the following events
  1. Difference between estimated and actual number of loop iterations
  2. Choice of the path to be followed in a switch
  3. Difference between the estimated and actual QoS of some executed services
  4. A service is not available
- Triggered at specified breakpoints, e.g., while, switch and invoke nodes

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## Determining the re-binding slice



## Evaluation and future work

- Being evaluated from the industrial partners of the SeCSE project
  - Telecommunications and Automotive domains
  - We are collecting feedbacks
- Framework being enhanced with:
  - User-defined QoS attributes
    - language to specify aggregation formulae
- Focus on
  - Extension of BPEL to support the definition of rules constraining autonomic behavior of the composition
  - Negotiation of SLAs
  - Support for transactions

## Related Work

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- Various languages and environments for dynamic composition
  - Examples: SELFSEV, E-FLOW, MAIS, METEOR-S...
- Advantages of our approach
  - Uses/Extends the BPEL de-facto standard (as MAIS and METEOR-S)
  - Supports various kinds of bindings (pre-execution and runtime (re)binding) ... and binding policies (QoS, context-dependent, ...)